

# **LOCKOUT**

# **PLUS**

*portable game system (and more)!*

***Easy to adapt for use in: Games of skill, Carnival Games, Amusements  
Fun for all ages ~ Great for: Schools, Parties, Picnics  
Extremely adaptable, transportable, and reasonably priced!***

*Simply plug in the push buttons and you are ready to play! The first person to push his/her button "locks out" the other players. At the point of lockout the system makes a unique lockout sound. In addition, the LED on the controller and a light on push button illuminate! When you are ready, push the correct or wrong button on the hand-held controller. The correct and wrong buttons, reset the game and play the appropriate sound effect. The interface module has a built in speaker, or audio can be hooked up to any standard sound system. Each lockout channel has a switched output for activating an external indicator lamp or relay.*

***Choose either handheld  
or table top buttons with built in LED indicators***



Lockout Plus system package  
with Handheld buttons



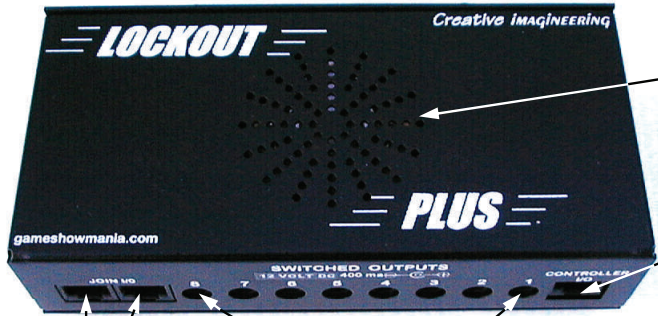
Lockout Plus system package  
including Table Top buttons with LED's

*more information on other side*

# **LOCKOUT PLUS** system contents:

- 1– Hand-held Controller, 1– Interface Module , 1– Power Supply
- 4 – Handheld **OR** Table Top buttons with LED's
- 1– 15 foot cable for connection of controller to interface module
- 1– Carrying Case with room for additional items

## Interface Module (top and front view)



Built-in speaker

### Controller I/O

Connector for cable that hooks up to hand-held controller Note: straight through CAT 5 cable can be used

## Interface Module (rear view)



### Input/Output port

For connection of additional LOCKOUT PLUS Interface Modules

### Switched Outputs

(activated when locked out)  
12 volt DC 400 ma maximum load for switching of external lamps, relays, etc. (tip +, ring -) 2.5 mm plug

### Audio Output

Line level mini jack output to mixer or amplifier. Built-in speaker is muted when this jack is used.

### Lockout Switch Inputs

for hook-up of illuminated lockout buttons Note: you can hook up any switch closure, Tip-lamp, Ring-switch, Sleeve-common

### Power Input

12 volt DC  
800 ma minimum  
2.1 mm plug

## Hand-held Controller

### “Correct” Button

Resets game and activates correct answer sound through built-in speaker or line output when pushed

### “Wrong” Button

Resets game and activates wrong answer sound through built-in speaker or line output when pushed

### Lockout LED's

illuminate when a button is pushed

### Controller I/O

Connector for cable that hooks up to interface module

### Illuminated Lockout Buttons

(4 supplied, controls up to 8)



Table Top Lockout Buttons With built-in LED's (4 supplied, controls up to 8)

Manufactured by *Creative IMAGINEERING*  
the *Game Show Mania*® people  
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